

AXEL- 2018: Colliders

Rende Steerenberg – BE-OP



Topics

- Why Colliders ?
- Different Types of Colliders
- The LHC Cycle and its Filling
- Luminosity, Cross Section and Events
- Crossing Angle
- Tune Shift as Result of Beam-Beam
- Collimation
- What will change for HL-LHC and LIU?



Fixed Target v.s. Colliders

Fixed Target



$$E \propto \sqrt{E_{beam}}$$

Much of the energy is lost in the target and only part is used to produce secondary particles

Collider



$$E = E_{beam1} + E_{beam2}$$

All energy will be available for particle production



Types of Colliders

Single-ring collider

- Uses oppositely charged particle in single vacuum chamber
- Electrons Positrons (e⁻ e⁺)
- Protons Antiprotons (p⁺ p⁻)
- Opposite charged particles circulating in opposite directions are bend and focused along the same orbit by the same magnetic fields
- SPS was CERN's first single-ring collider, followed by LEP (80's and 90's)

Twin-ring collider

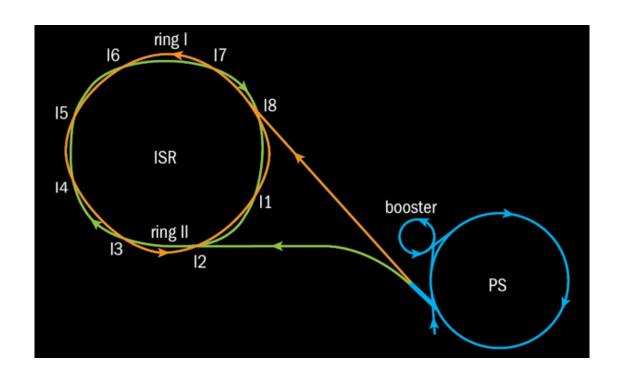
- Two synchrotron rings, clockwise and anticlockwise, meeting at crossing points common to both rings
- Can work with identical charged particles or even with different particle species
- Initially with electron machine (Novosibirsk in1965 and Stanford in 1966)
- CERN build the first hadron collider, the ISR, with 30 GeV per beam (1971)
- The LHC is also a twin-ring collider

Linear Collider

- Electron Colliders (e.g. CLIC, ILC)
- High energy and circular lepton colliders have reached more or less the limit with LEP
- Although for the Future Circular Collider study a lepton variant is being studied



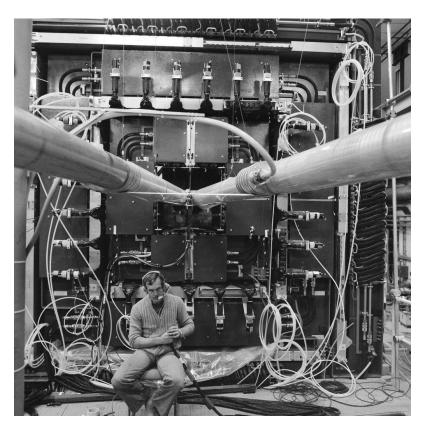
The CERN Intersection Storage Ring



- The ISR collided beam at 30 GeV per beam
- In the ISR many hadron collider challenges were tackled and studied and have now become standard practice



Some Twin-ring ISR images

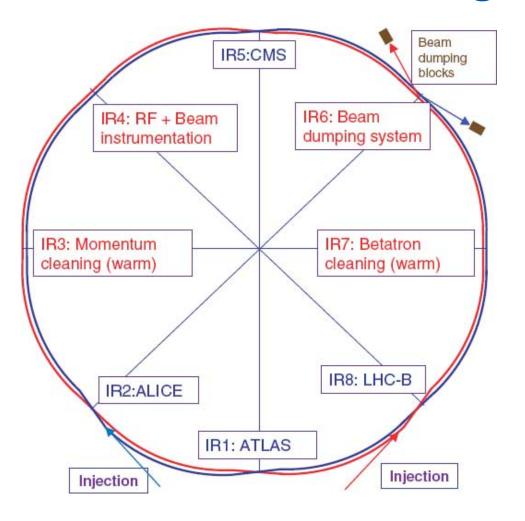




40 Amperes of beam current with de-bunched beam circulating



LHC a Twin-Ring Collider



8 sectors / arcs

8 long straight section

 2 separate vacuum chambers

4 beam crossing points



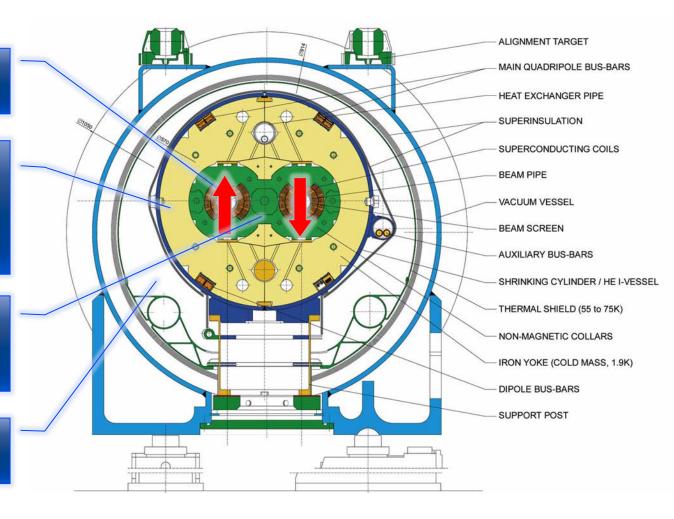
LHC Twin-Aperture Dipole Magnet

Magnetic field in opposite direction

Superconducting magnets, using superfluid helium as coolant

Beam pipe distance is 198 mm

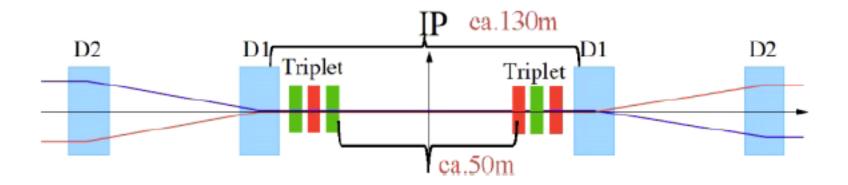
Insulation vacuum





Beam Crossing in Interaction Region

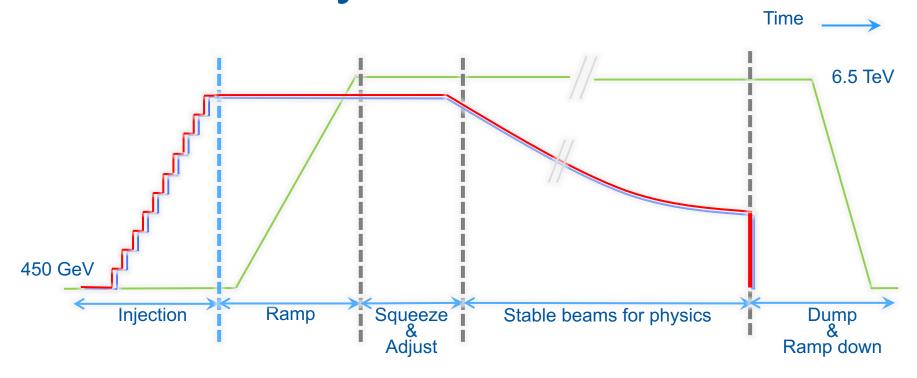
- Both beams Beam 1 and Beam 2 have the same energy and see the same magnetic field strength, but in opposite direction
- Therefore they need to have an orbit with the same circumference



 Therefore Beam 1 and Beam 2 go from inner to outer ring and vise versa at the interaction points (IP)



The LHC cycle



- = Field in main magnets
- = Beam 1 intensity (current)
- = Beam 2 intensity (current)

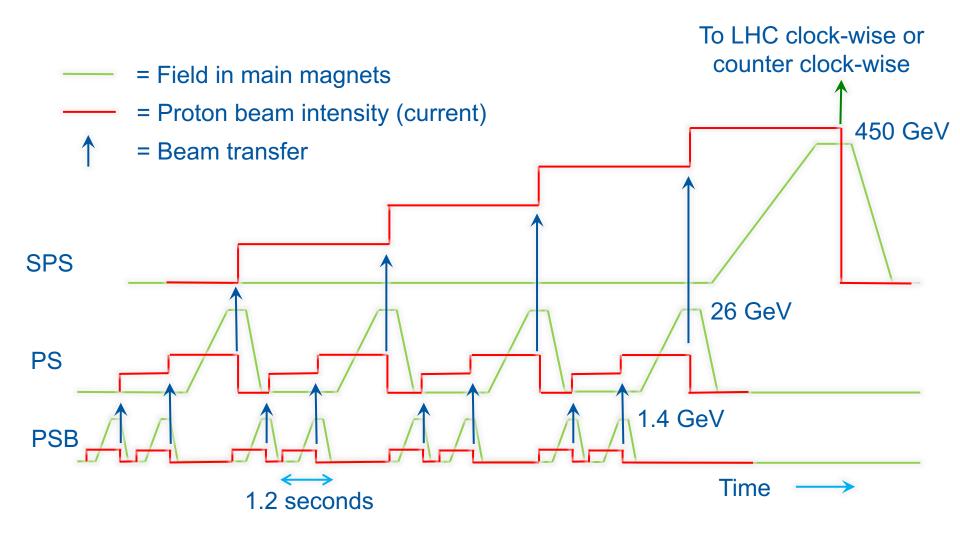
The LHC is built to collide protons at 7 TeV per beam, which is **14 TeV centre of Mass**

In 2012 it ran at 4 TeV per beam, 8 TeV c.o.m.

In 2015 it ran at 6.5 TeV per beam, 13 TeV c.o.m



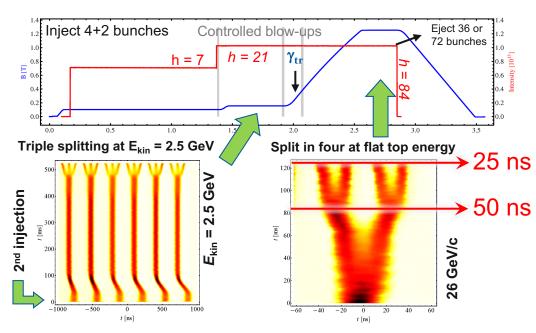
Filling the LHC and Satisfying Fixed Target users





LHC 50 & 25 ns Standard Beam Production (PS)

- The LHC cycle in the PS with 1.4 GeV injection plateau, 2.5 GeV intermediate plateau a a flat top at 26 GeV
- Triple splitting at 2.5 GeV
 - Lower space charge, Larger bucket
- Two times a bunch splitting on the 26 GeV/c flat top
- Non-adiabatic bunch rotation before extraction → 4ns bunch length (4σ)
- For 25 ns, the PSB bunch intensity is divided by a factor 12
 - $I_{LHC} = 1.2x10^{11} \text{ ppb} \rightarrow I_{PSB} = 14.4x10^{11} \text{ ppb}$



25 ns: Each PSB bunch divided by: $12 \rightarrow 6 \times 3 \times 2 \times 2 = 72$ 50 ns: Each PSB bunch divided by: $6 \rightarrow 6 \times 3 \times 2 = 36$

The transverse emittance determined by PSB (multi-turn injection)

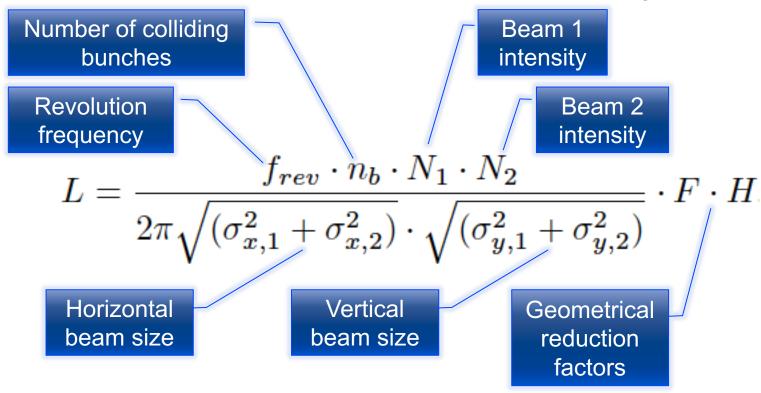


Luminosity: The Collider Figure of Merit

- The challenge in a collider is to obtain a high probability of collisions in order to have many events in the experiments.
- This probability is called luminosity
- The actual number of events in the experiments therefore depends on the Luminosity and the proton cross section
- The total cross section of proton-proton interactions increases with energy
 - 1 barn = 10⁻²⁴ cm² (size of Uranium nucleus)
 - 1 nanobarn (nb) = 10⁻³³ cm²
 - 1 picobarn (pb) = 10^{-36} cm²
 - 1 femtobarn (fb) = 10^{-39} cm²



The formula for Luminosity

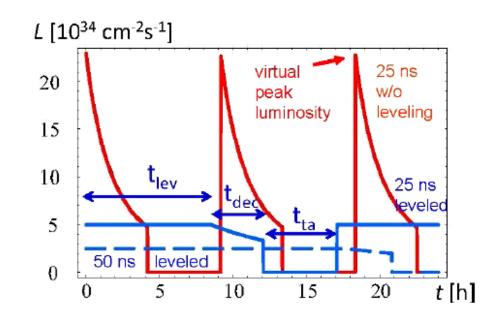


- L is expressed in cm⁻² s⁻¹
- At the LHC design luminosity of 1x10³⁴ cm⁻² s⁻¹ and with a proton-proton cross section of 1x10⁻³³ cm² and design beam parameter we would produce 10 events per second
- Last year we went up to 1.4x10³⁴ cm⁻² s⁻¹
- The experiments can cope with ~ 50 event per bunch crossing.



Luminosity burn-off & levelling

- When the beams just enter in collision the luminosity is the highest.
- Each proton that collides leaves a 'hole', which means that the beam brightness decreases, hence the luminosity decreases
- This phenomena is called Luminosity burn-off
- The peak luminosity can cause too many events
- This is called Pile-up
- In these cases we can apply luminosity levelling
 - Separate the beams
 - Modulate the β*
- Should provide about the same integrated luminosity with less pile-up



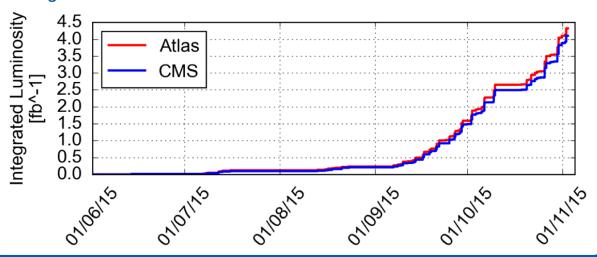


Integrated Luminosity

• The **integrated luminosity** is the peak luminosity multiplied by the time the beams were in collision, corrected by the burn-off and the turn-around

$$L_{\rm int} \approx H L_{\rm peak} T_{\rm phys}$$

- H = Hübner factor which contains the burn-off correction and the turn around time from fill to the next
- Peak or instantaneous luminosity \rightarrow 1x10⁻³⁴ cm⁻² s⁻¹ (LHC design value)
- Integrated luminosity → 4.5 fb⁻¹ (inverse femtobarn)
- Last year we managed 40 fb⁻¹





Crossing angle

- In the interaction regions the beam crosses and collides with an angle.
- This crossing angle will lead to a luminosity loss which is caused by the increase of the effective transverse beam size

$$L = \frac{f_{rev} \cdot n_b \cdot N_1 \cdot N_2}{2\pi \sqrt{(\sigma_{x,1}^2 + \sigma_{x,2}^2)} \cdot \sqrt{(\sigma_{y,1}^2 + \sigma_{y,2}^2)}} \left(\vec{F} \right) H$$

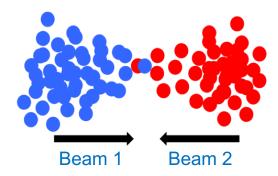
The Luminosity loss is described by:

$$R_{\phi} = rac{1}{\sqrt{1+\phi^2}}$$
 where $\phi \equiv rac{ heta_c \sigma_z}{2\sigma_x}$



Beam-Beam Effect

- When two beams collide, they interact
 - Elastic and inelastic collisions between particles → desired
 - Other electromagnetic interactions → undesired

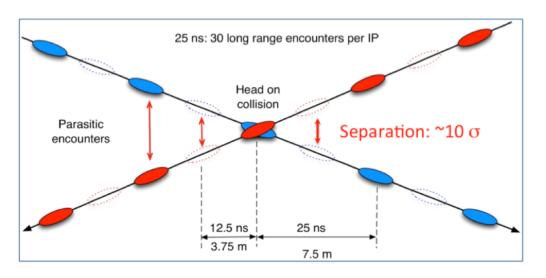


- The particles in one bunch act like an electromagnetic lens on the others in the bunch and can change the beam parameters
 - The forces from one beam on another are non-linear
 - We cannot avoid the beams exerting forces on each other
 - This can have a detrimental effect, and can lower the luminosity



Beam-Beam Effect

- Particle beam are surrounded by magnetic fields
- If the beams "see" each other in colliders these magnetic fields can act on the both beams and can cause tune shifts
- There are two types of interactions to be considered
 - Long range (parasitic encounters)
 - Short-range (head-on)

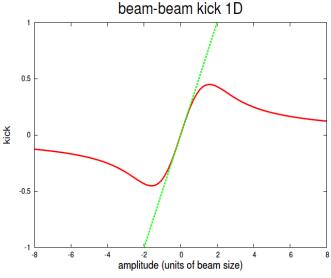




Short Range

- Beam-beam force or kick:
 - Small amplitudes → linear force → large tune shift (quadrupole-like)
 - Large amplitude → non-linear force -> smaller amplitude dependent tune shift
- These forces can slightly modify the β -function and cause β -beating (modulation of the β -function)
- For round beams we characterise the effect by the beam-beam parameter:

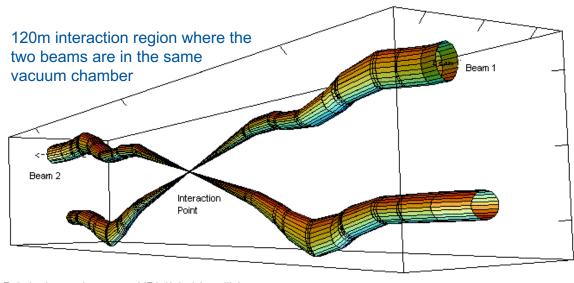
$$\xi = \frac{Nr_0\beta^*}{4\pi\gamma\sigma^2}$$





Long Range Beam-Beam Interaction

- In the LHC we locally separate the beam in the interaction regions with a crossing angle
- The larger the crossing angle the smaller the long range beam-beam effect, but also lower luminosity

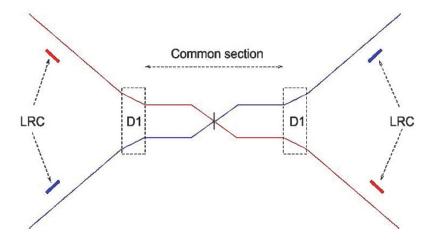






LR Beam-Beam Compensation Wires

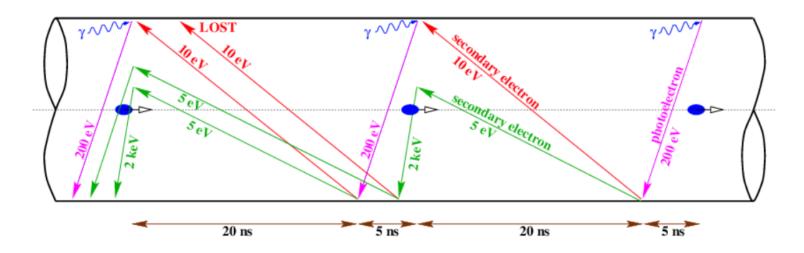
 For HL-LH Beam beam effect takes place in areas where the two beams share the same vacuum chamber -> Interaction regions



 By adding wires next to the beam through which a current flows a part of the long range beam-beam effect can be compensated



Electron Cloud



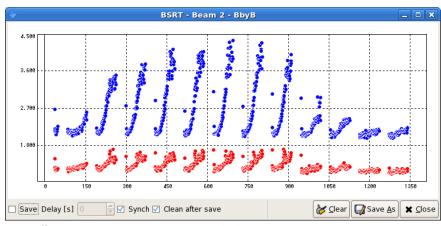
- e-cloud when secondary electron emission yield (SEY) of vacuum chamber is beyond 2, hence it depends on the vacuum chamber surface
- The electron cloud forms an impedance to the beam and can cause
 - Beam instability
 - Beam emittance growth
 - Beam losses
- e-cloud can cause severe dynamic vacuum bumps

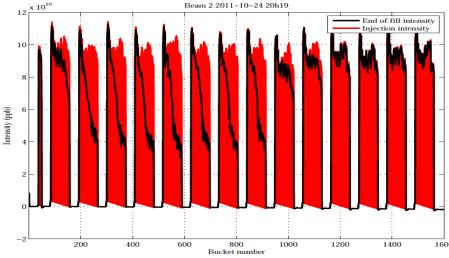


An Effects of Electron Cloud

 Increasing emittance growth along the batch of 25 ns bunches

 Sustained loss of intensity along the batch of 25 ns bunches for the whole cycle





It also causes an extra heat load to the cryogenic system



Mitigation measures

- In the SPS and the LHC we use the "scrubbing" method to reduce the SEY
- During the long shutdown (LS2) part of the SPS vacuum chambers will be carbon coated to reduce the SEY







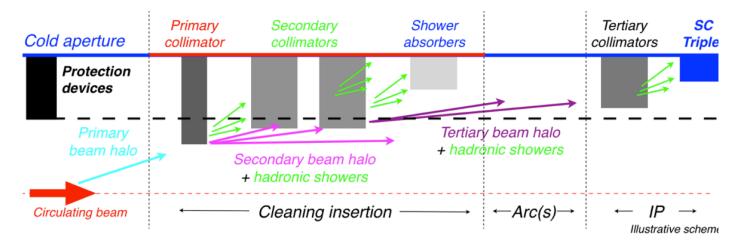
Need for Collimation (protection)





Collimation System

- Collimation is there to remove the halo (large Betatron amplitude) particles from the beam
 - Those halo particle are susceptible to be lost in the superconducting magnets



 The collimator jaws have to follow the adiabatic damping of the beam size and remain centered around the beam

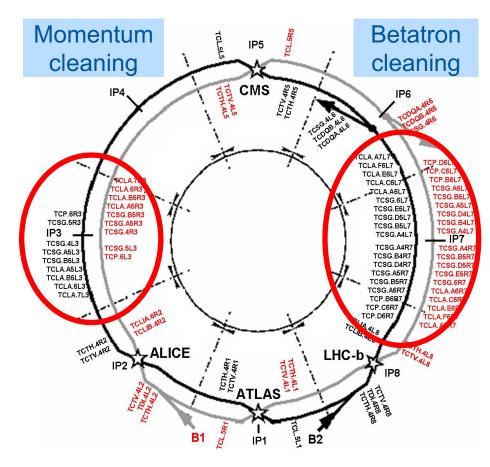


Betatron & Synchrotron Collimation

Betatron cleaning

Momentum cleaning

- Local cleaning at inner triplets
 - Protect experiments
 - Catch collision debris





Q3: Betatron & Momentum Cleaning

 In order to enhance the efficiency of the cleaning would you want or need to do something special on the machine optics in the area of the collimators?

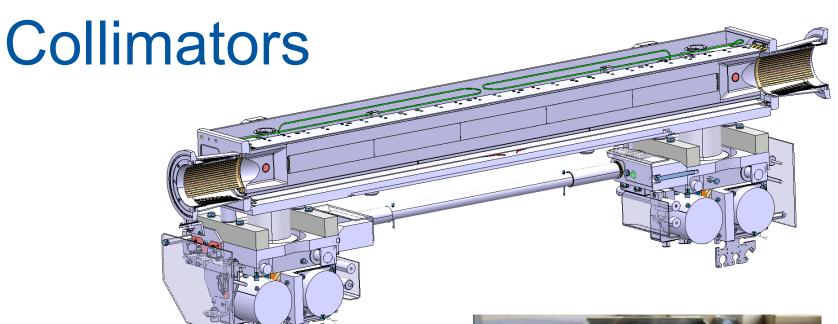


Q3: Betatron & Momentum Cleaning

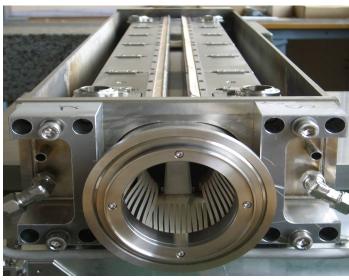
- In order to enhance the efficiency of the cleaning would you want or need to do something special on the machine optics in the area of the collimators?
- Put the horizontal betatron cleaning in areas where the β_h is large $\sigma_x = \sqrt{\beta_x \varepsilon}$
- Put the vertical betatron cleaning in areas where the $\beta_{\rm v}$ is large $\sigma_{\rm v} = \sqrt{\beta_{\rm v} \varepsilon}$
- Put the momentum cleaning there where the dispersion is large

$$\frac{\Delta x}{x} = D(s) \frac{\Delta p}{p}$$











Machine Protection system

- In the 2008 incident a electrical arc released 600 MJ
- There was no beam in the machine!











Machine Protection System

 This happened despite the presence of an already sophisticated machine protection systems



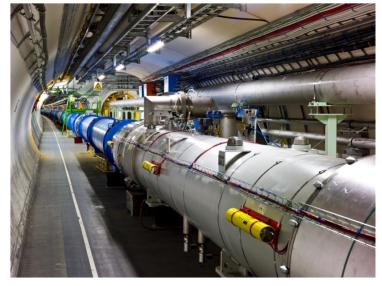
There is only one thing more painful than learning from experience, and that is not learning from experience.

Laurence J. Peter



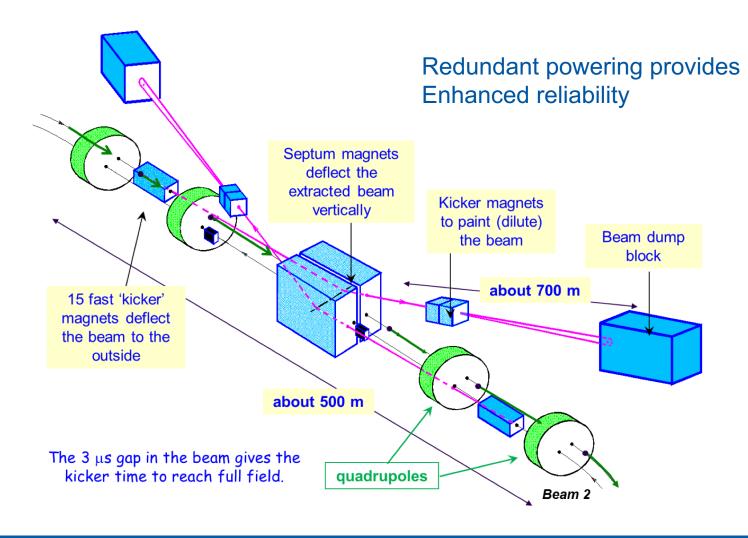
Interlocking & Beam Dumping

- Improved magnet quench protection systems and consolidated interconnections make that this is of the past.
- Nowadays nearly all type of beam instruments are used in interlocks:
 - Beam current transformer (BCT)
 - Beam Loss Monitors (BLM)
 - Beam Position Monitors (BPM)
- But also power converters etc.
- The interlock system triggers the beam dump system



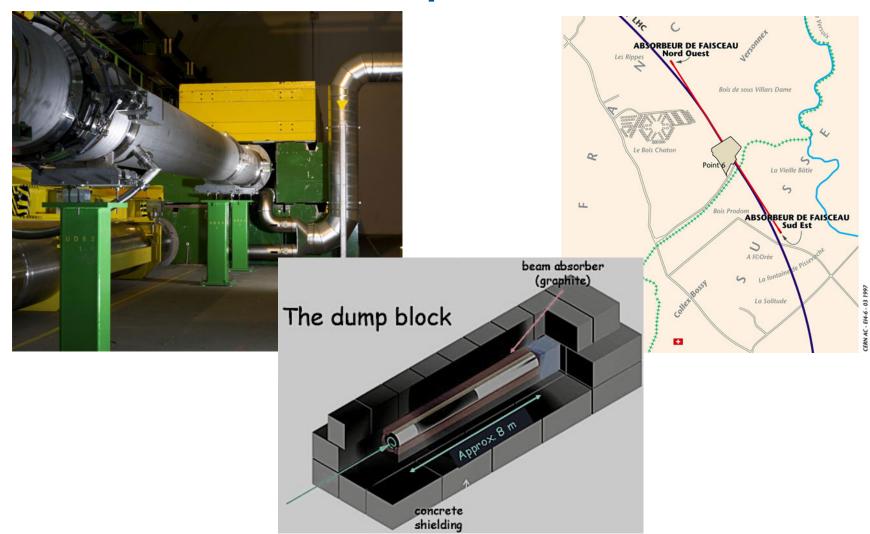


LHC Beam Dump System Layout



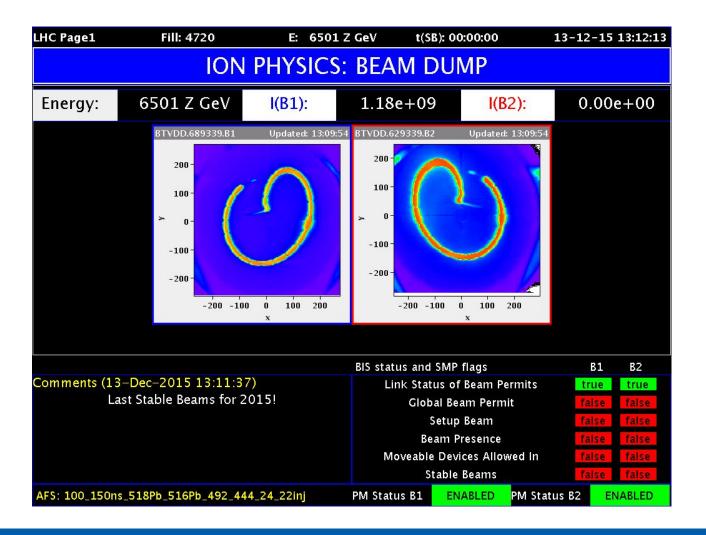


LHC Beam Dump





The Beam Dump on "LHC Page 1"

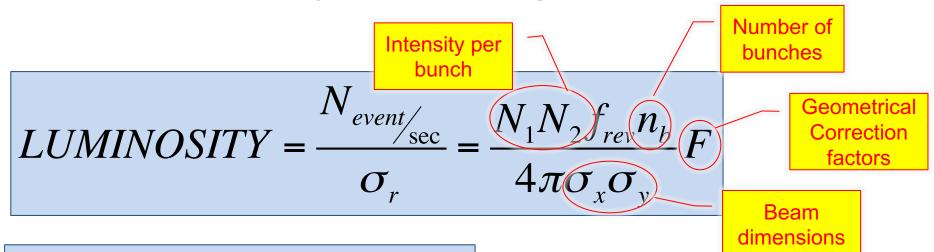




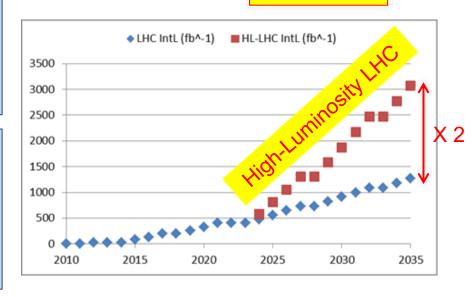
HL-LHC & LIU: What Will Change



Luminosity, the Figure of Merit



- More or less fixed:
 - Revolution period
 - Number of bunches
- Parameters to optimise:
 - Number of particles per bunch
 - Beam dimensions
 - Geometrical correction factors





LIU: What will be changed?

- LINAC4 PS Booster:
 - New LINAC 4 with H⁻ injection
 - Higher injection energy
 - New Finemet® RF cavity system
 - Increase of extraction energy

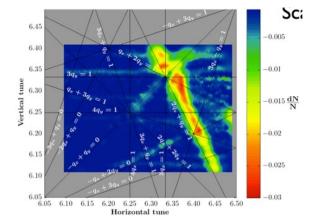


PS:

- Injection energy increase from 1.4 GeV to 2 GeV
- New Finemet® RF Longitudinal feedback system
- New RF beam manipulation scheme to increase beam brightness

SPS

- Machine Impedance reduction (instabilities)
- New 200 MHZ RF system
- Vacuum chamber coating against e-cloud

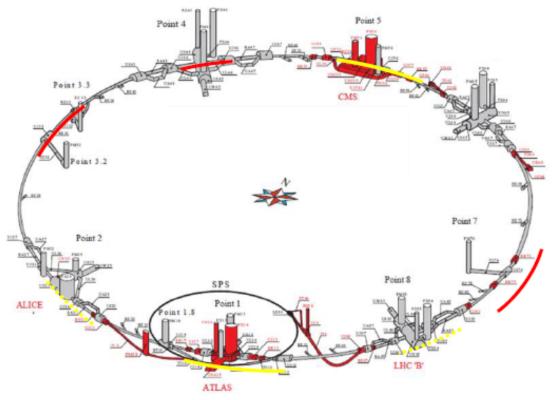


Courtesy of A. Huschauer

These are only the main modifications and this list is not exhaustive



HL-LHC: What will be changed?



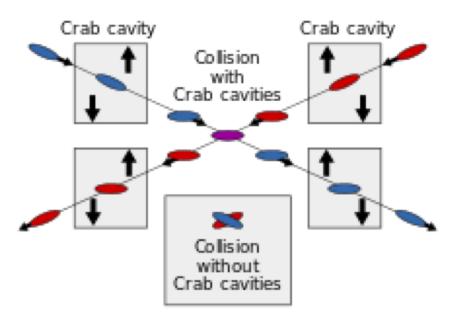
- New IR-quads (inner triplets)
- New 11T short dipoles
- Collimation upgrade
- Cryogenics upgrade
- Crab Cavities
- Cold powering
- Machine protection
- •

Major intervention on more than 1.2 km of the LHC These are only the main modifications and this list is not exhaustive



Crabbing to reduce crossing angle effect

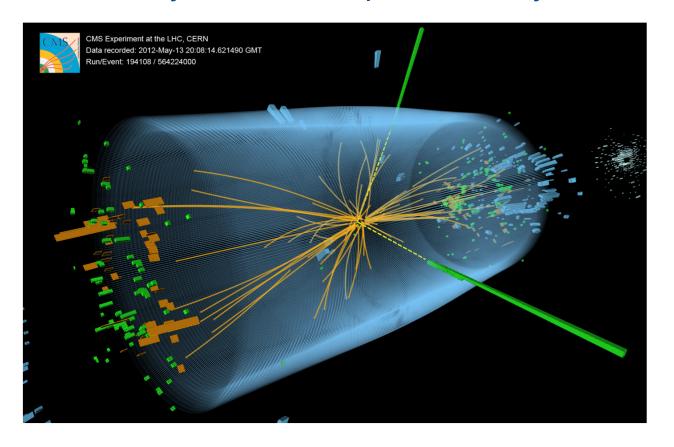
 To reduce the effective transverse beam size as a result of the crossing angle we should rotate the bunch before collision and return it in its original position after collision







Our rewarded: Very Nice and Impressive Physics Results



An event recorded with the CMS detector in 2012 at a proton-proton centre-of-mass energy of 8 TeV.

The event shows characteristics expected from the decay of the SM Higgs boson to a pair of photons (dashed yellow lines and green towers). .



Any Questions?



www.cern.ch